

GRANT COUNTY COURT AGENDA

March 15th, 2023

Attendees are asked to silence cell phones before entering the meeting

The court reserves the right to recess to Executive Session as may be required at any time during this meeting, ORS 192.660(2). Special arrangements for handicap accessibility may be requested by contacting the County Court in advance. The County Court Agenda is available at the contact points listed below.

JOIN THE WEBEX MEETING

BY LIVE STREAM LINK: <https://grantcountycourt.my.webex.com/meet/qccourtadmin>

BY MEETING NUMBER (ACCESS CODE): 2569 286 8701

FROM A MOBILE DEVICE: 1-650-479-3208 25692868701 BY PHONE: 1-650-479-3208

CLAIMS - 8:00 AM

COURT REVIEW

9:00 am Call to Order, Flag Salute

9:05 am Agenda Review, Announcements and Special Reports

9:10 am Approve minutes for the February 15th Work Session and the minutes of March 1st, 2023.

NEW BUSINESS PRESENTATION AND DISCUSSION

9:15 am 1. Safety Manager Ryan Palmer – request purchase of Road Department chainsaws

9:25 am 2. County Surveyor Mike Springer – request signature on plat map

9:30 am 3. Discuss MRI Minerals letter from Thom Seal and potential action on letter

9:40 am 4. Fairgrounds Manager Mindy Winegar – rental agreement, contract signature and update on Infrastructure Funds

9:50 am 5. Emergency Management Coordinator Eric Bush – authorize signature of HVAC grant awards; discuss county-wide grant awards manager; Homeland Security Grant program update; discussion/update on Courthouse broadband

10:00 am 6. Set special meeting for committee appointments for Friday, March 17th, 2023 at 9:00 am in the courtroom at 201 S. Humbolt Suite 280, Canyon City

GENERAL ORDERS

A. Resolutions: 23-10 – Emergency Management intrafund transfer,

B. Resolution 23-11- General Relief Help Fund intrafund transfer

The court will approve Claims on March 22nd at 8:00 am.

The next regularly scheduled County Court meeting will be on April 5th at 9:00 am.

A Public Hearing on the Road Service District will be held on April 5th at 9:05 am.